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## Show movie box app store

What: Apple's App Store suffered a notable outage midday on Friday.How: Some couldn't load the App Store. Others could not download. Why you care: The App Store is your primary path to new apps, app updates, and in-app purchases. If it's offline, none of what's available to you. BTW: We're pretty sure it's all back now. It's not just you. One of the advantages of having such a deep well of articles about technology here at Lifewire is the ability to see what's happening in the world based on which of our articles starts to get unusually high traffic. DownDetector.com Today we noticed an article about iPhones not downloading apps rise to the top of our current traffic. A quick check of Downdetector.com (a website dedicated to knowing what internet sites are experiencing problems) showed us that the App Store crashed a few hours ago. It's still struggling even now, though Lifewire employees seem to be able to download and update apps. Apple's own status page says the App Store has a problem that affects some users. Apple Typically, these kinds of outages are taken care of soon enough by Apple; chances are the App Store will be back up soon. Until then, you can see if it's out for you by trying to download or update apps on your favorite iOS device. Thanks for letting us know! Tell us why! All devices - be it a smartphone or a desktop computer - need apps. Learn about the Microsoft Store, also known as the Windows App Store, which lets you choose from thousands of available apps that can be used on your Windows device. The instructions in this article apply to Windows 10 and Windows 8. There are several ways to access the Microsoft Store. Once you're there, start browsing, searching, and installing the apps you want. To use the Windows App Store on your PC: Choose Start and choose the Microsoft Store. The Microsoft Store is also available on the Internet if you prefer to access it that way. Store takes advantage of the user interface introduced in Windows 8, so you'll notice that it's posted with a visual field design that makes clear which apps, games, movies, and other content are available. Browse the store. You can get around the store by swiping the touchscreen, scrolling the mouse wheel, or clicking the scroll bar at the bottom of the window. Poke around and you'll find the store's apps are laid out logically by categories. Some of the categories you can watch are: Games - Includes hit titles like Minecraft and Angry Birds.Social - Includes apps that keep you in touch, such as Twitter and Skype.Entertainment - Apps that pass the time like Netflix and Hulu.Photo - Photo editing and management apps like Instagram and Adobe Photoshop Elements.Music & Video - Apps to listen and watch like Slacker Radio and Movie Maker Pro. To display all the other titles in a category, select the category title. By default, apps will be after their popularity, to change this, select Show All right corner of a category list. You'll be taken to a page that displays all apps in that category, and you can select sorting criteria from the drop-down lists at the top of the category page. If you're not interested in seeing everything a category has to offer, and would rather see only the apps that are most popular or new, the store offers custom views that are available when you scroll in the main category view, such as <a0></a0> or <a1></a1>. Browsing is fun and is a great way to find new apps to try, but if you have something specific in mind, there's a faster way to get what you want. In the Search the store's main page, type the name of the app or keyword that describes the type of app you want, and press Enter. When you type, the search box automatically suggests apps that match the words you type. If you can see what you're looking for in the suggestions, you can choose it. Once you've found an app you want, you can download it to your computer to start using it. Select an app to see more information about it. See the description, view Screenshots and trailers, and see what other people who downloaded the app also liked. At the bottom of the page, you'll find information about What's new in this version, as well as system requirements, features, and additional information. If you like what you see, select Download to download the app. When setup is complete, both Windows 8 and Windows 10 add the app to the Start screen. When you start using Windows apps, be sure to keep updates up-to-date to make sure you get the best performance and features. The Windows App Store will automatically check for updates to your installed apps and warn you if it finds any. If you see a number in the store's field, it means you have updates to download. Start the Windows App Store and select the three dots in the upper-right corner of the screen. Select Downloads and Updates from the menu that appears. The Downloads and Updates screen shows all your installed apps and the date they were last modified. In this case, change may mean updated or installed. To check for updates, select Get updates in the upper-right corner of the screen. The Windows App Store reviews all your apps and downloads all available updates. Once downloaded, these updates are applied automatically. While many of these apps are designed for use on a mobile touchscreen device, you'll find that most work well in a desktop environment. Take the time to see what's out there, there's an impressive supply of games and utilities, many of which won't cost you anything. There may not be as many apps for Windows 8 and Windows 10 as there are for Android or Apple, but there are hundreds of thousands available. Thanks for letting us know! Tell us why! Feral Interactive announced today that LEGO® Movie Videogame will be released to Mac on October 16th. Developed by TT Games and published by Warner Interactive Entertainment for for Handheld and PC, LEGO Movie Videogame is a faithful and hilarious adaptation of the hit movie The LEGO Movie. When the game is released, it can be downloaded from a number of digital partner sites worldwide, including the Feral Store, Steam, and mac app store. LEGO Movie Videogame tells the story of Emmet, a seemingly average construction worker recruited by a group of insanely imaginative 'Master Builders' to bring down the over-controlling Lord Business, who insists that everyone follow the building instructions. Players can take on Emmet and over 90 other LEGO characters, harnessing the wonderfully creative powers of Master Builders including Wyldestyle, Batman, Gandalf and the irrefutably cheerful Unikitty. With a crazy story told with clips from the movie and the original in-game dialogue, LEGO Movie Videogame takes players from the towering metropolis of Bricksburg to the rainbow-colored world of Cloud Cuckoo Land and on to lord business itself. Each of these amazing worlds, filled with secrets and hidden challenges, can be explored in single-player mode or with a friend or family member in drop-in/drop-out co-operative games. Versions of THE LEGO Movie Videogame purchased anywhere besides Steam will include the Wild West DLC package, which includes four additional characters as well as four pairs of magic pants that allow a character to perform spinning attacks, jump long distances, uncover valuable rivets and start fires. Steam customers will be able to purchase the Wild West DLC package separately. With its playful cocktail of characters and worlds, LEGO Movie Videogame comes with an amazing spirit of imagination and fun, said David Stephen, CEO of Feral Interactive. Flying around the Wild West like Superman or swimming through LEGO coral reefs like Abraham Lincoln? What more could a gamer want? LEGO Movie Videogame for Mac will retail on the Mac App Store in North America for US\$32.99, £22.99 (including VAT) in the UK and €29.49 (incl. VAT) across Europe. Prices will vary slightly for versions of the game sold through other stores. A mini-site dedicated to the game is available now on and a trailer can be found at Minimum system requirements require a 1.8GHz Intel Mac with at least 4.0GB of RAM, 256MB or better graphics card, and Mac OS 10.8.5 or later. The game supports the AMD 4000 series, NVIDIA 100 series and Intel HD 4000 series graphics card or better. 2 Aug 2008 Box Office is missing. No, we're not talking about gross from the latest Eddie Murphy movie, we're talking about the iPhone App. While NetShare remains in its very own little Schrodinger's App box, some carriers' (AT&T, Rogers, etc.) ban on tethering and Nullriver's Installer.app/Cydia roots make drama at least somewhat fathomable. What about Box Office? Box Office is (was?) an app used either For example, you can enter or CoreLocation derived location information to show you a list of theaters and movies that play within a customizable radius (for example, 10 miles). Users could favorite certain theaters to bump them to the top, and quickly click through RottenTomatoes or MetaCritic reviews, movie information, etc. In other words, it was a useful piece of software in the otherwise incredibly loud noise to signal ratio (i.e. CrApps for quality) the original App Store land rush has given us. And now it's gone. Yup. In the last few days, clicking the Box Office link returns an iTunes error that says the app isn't available in (your country) store. Posting on MacRumors forums, developer Metasyntactic, claims not to know why it was pulled either (after the jump): Apple pulled the app yesterday without giving my anyone notice that they did it or what their justification was for removing it. I've tried contacting them about the problem, but it's been a complete dead end. If anyone has a useful contact number for Apple, please let me know. I'm in regular contact with all my data providers and none of them have had a problem with my app. The answer was, in fact, the exact opposite. They like my app and have even asked if I would make custom application work for them in the future. Moreover, all the data I use is licensed by the owners as free for non-commercial use. exactly what BoxOffice is. So I'm stuck here not knowing what happened or what I can do about it. If any of you have any ideas, please let me know. You can answer here but I would actually appreciate an answer cyrusn@stwing.upenn.edu as I probably won't check back here as often. While Apple has been slowly improving their communication with MobileMe issues and download counts for developers, and has been getting more and more Apps online, the seemingly random length of the approval process and the capricious nature of take downs really need to get some transparency improvements, at least for the developers. Developers.